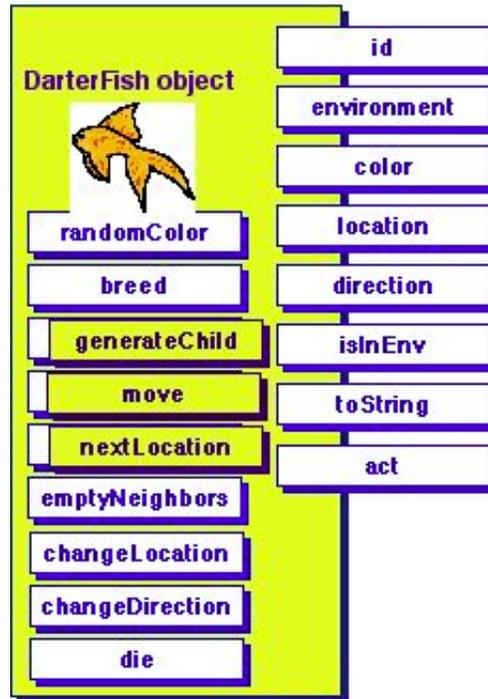


# Marine Biology Simulation Case Study

## *DarterFish*



This diagram created using Inspiration® by Inspiration Software, Inc.

Go to diagrams for:

**Overview:** [Cast of Characters](#) | [The Driver](#)

**Initial Program:** [Simulation: step](#) | [Fish: act and move](#) | [nextLocation](#) | [emptyNeighbors](#)

**Breeding and Dying:** [Fish: modified act method](#) | [move](#) | [breed](#) | [die](#)

**Specialized Fish:** [DarterFish](#) | [DarterFish: move](#) | [SlowFish: nextLocation](#)

**Environment Implementations:** [Environment Class Hierarchy](#)