

# **Divide-and-Conquer**

COMP215: Design & Analysis of Algorithms



# Today

- The Divide-and-Conquer Paradigm
- Counting Inversions



## **The Divide-and-Conquer Paradigm**

#### The Divide-and-Conquer Paradigm

- 1. Divide the input into smaller subproblems.
- 2. Conquer the subproblems recursively.
- 3. *Combine* the solutions for the subproblems into a solution for the original problem.





# **Counting Inversions**

• An inversion of an array is a pair of elements that are "out of order," meaning that the element that occurs earlier in the array is bigger than the one that occurs later.



**Problem: Counting Inversions** 

**Input:** An array A of distinct integers.

**Output:** The number of inversions of A—the number of pairs (i, j) of array indices with i < j and A[i] > A[j].



# **Counting Inversions (Example)**

• How many inversions does this array have?

- (3,2), (5,2), (5,4) → 3
- How many inversions does this array have?

5	4	2	1	3	7	6
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• (5,4), (5,2), (5,1), (5,3), (4,2), (4,1), (4,3), (2,1), (7,6)  $\rightarrow$  9



## **Counting Inversions (Example)**





# **Counting Inversions**

#### Quiz 3.1

What is the largest-possible number of inversions a 6-element array can have?

- a) 15
- b) 21
- c) 36
- d) 64



#### **Counting Inversions (Collaborative Filtering)**

- One reason to count Inversions is to compute a numerical similarity measure that quantifies how close two ranked lists are to each other
- Example:
- suppose I ask you and a friend to rank, from favorite to least favorite, ten movies that you have both seen. Are your tastes "similar" or "different?"



## **Counting Inversions (Collaborative Filtering)**

• How can we measure that?

Your favorite movie	1	2	3	4	5	6	7	8	9	10
Your Friend Ranking	5	2	6	1	3	4	9	7	8	10

- Notes:
  - If your rankings are identical:
    - This array will be sorted and have no inversions.
  - The more inversions the array has:
    - The more pairs of movies on which you disagree about their relative merits, and the more different your preferences.



# **Counting Inversions**

- Why do I need the similarity measure between rankings ? To do collaborative filtering
- Collaborative filtering is a technique that can filter out items that a user might like on the basis of reactions by similar users. Which can be used then to generate recommendations





# **Counting Inversions (Algorithm)**

# Suggestion for the ? – Exhaustive Search:

**Input:** array A of n distinct integers. **Output:** the number of inversions of A.

```
numInv := 0
for i := 1 to n - 1 do
for j := i + 1 to n do
if A[i] > A[j] then
numInv := numInv + 1
return numInv
```

 $O(n^2)$ 

Can we do better?



#### **Counting Inversions (Divide-and-conguer)**

- The "divide" step will be exactly as in the **MergeSort** algorithm,
  - with one recursive call for the left half of the array
  - one for the right half.
- To understand more, let's classify the inversions (i, j) of an array A of length n into one of three types:
  - left inversion: an inversion with i, j both in the first half of the array (i.e., i,  $j \le n/2$ );
  - right inversion: an inversion with i, j both in the second half of the array (i.e., i, j > n/2);
  - split inversion: an inversion with i in the left half and j in the right half (i.e., i ≤ n/2 < j).</li>



#### **Counting Inversions- High-Level Algorithm**





#### **Counting Inversions- Using MergeSort**

#### Sort-and-CountInv

**Input:** array A of n distinct integers. **Output:** sorted array B with the same integers, and the number of inversions of A.

if n = 0 or n = 1 then // base cases
 return (A, 0)
else
 (C, leftInv) := Sort-and-CountInv(first half of A)
 (D, rightInv) :=
 Sort-and-CountInv(second half of A)
 (B, splitInv) := Merge-and-CountSplitInv(C, D)
 return (B, leftInv + rightInv + splitInv)



## **Counting Inversions- Using MergeSort**



